Scientist Meeting 2

Team: Team-Traffic

Scientist: Kuilin Zhang

Date/Duration: 1/30/2020, 30-45 mins

Location: In person at Dillman 301i

Attendance: Anthony Chavez, Aaron Lyons, Adam Reichanadter, Soheil Sepahyar

Items Discussed: As follows:

Questions asked:

1. **What do you want the name of the app to be?**
   Provide options via email

2. **Can the entire app be used from one desktop?**
   Yes, but heavily not preferred

   a. **What if someone has problems with their phone browser?**
      [response]

   b. **People can only use the app one person at a time anyway**

3. **When can we get the algorithm?**
   2 weeks from second meeting

4. **When can we get the test maps?**
   2 weeks from second meeting
   The maps will have on average 3-4 times more edges than nodes

5. **Do we need to update the map on every student's turn or just at the end?**
   After every student's turn

6. **Will the students be re-ordered after each iteration**
   Admin option for either

Additional Notes:
- Store past game sessions in detailed csv
    - Add objective function(?) after each iteration
    - Summary stats/averages after each iteration
    - % of students that chose to change route in previous iteration
    - Route through network